

## **GALLERY SYSTEM LIGHTING: Price/Data Sheet, 2018**

*Gallery System is one of the few art-hanging suppliers to offer integrated lighting capabilities. Our sleek lighting wands use safe 12-volt electricity to provide gallery-quality illumination in the exact spot of your choice, to bring out the nuances of your art without creating damaging heat.*

Our lighting option is highly customizable, using five components that can be arranged to meet virtually any lighting needs. **Note: Lighting is compatible with our Original Gallery System only – it cannot be used with the GalleryOne system.**

### **Wands**

The wands mount anywhere on the wall track that holds your art, and have integral angle adjustments to reach art at almost any height.

**Price: \$50.55**

### **Lamps**

We offer a choice of color-balanced GE halogen or energy-saving extended-lifetime LED lamps; both operate at 12 volts and have an MR-16 base, and provide art-safe low-temperature illumination.

**Price: halogen \$6.00/per lamp (GE); LED \$17.00/per lamp (TCP Lighting)**

### **Cable**

The cable lays flat inside the Original Gallery System Wall Track, providing an invisible power source for the light wands. It attaches to the track with an adhesive tape. The cable wraps easily around corners.

**Price: Cable \$.95/per foot of length**

**Adhesive tape \$11.00/per roll (80 foot length)**

### **Junction Box**

The junction box mounts on the wall track, and provides power to the hidden cable with circuit-breaker overload protection.

**Price: \$39.00/per junction box**

### **Transformer**

Our high-quality UL-listed transformer plugs into any wall outlet, and converts household current into safe 12-volt current to power the lighting system. You will need one junction box per transformer; our customer assistance team can help determine the proper number of transformers for your installation.

**Price: \$130.00/per transformer**

**Questions?** You can get quick, friendly expert advice from our customer assistants at **1-800-460-8703**.